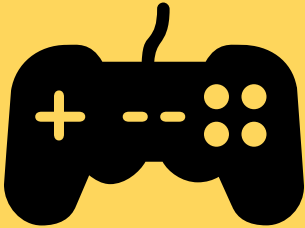


ModLab Presents

TEACHING GAME STUDIES



**THURSDAY, OCT. 26TH
5-7 P.M.
234 CRUESS HALL**

**Presenters:
Colin Milburn
Professor of English, STS and CDM
Kris Fallon
Assistant Professor of CDM**

Games and Pedagogy Workshop Series

Description:

This workshop will provide instructors guidance on how to teach students to analyze games while emphasizing the importance of incorporating games into courses from a variety of disciplines. The workshop will cover topics such as the logistics of teaching games, how to address issues concerning games and accessibility, how to lead discussions about games and gaming, how to teach writing about games, where to find introductory resources for game studies, as well as how to address common problems or pitfalls when teaching games.